# **CODE OF CONDUCT**



# **SCOUTING RULES**



#### **Rules**

- 1. Respect others, people's property and Scouting equipment.
- 2. Listen to and follow instructions from Leaders and Patrol Leaders (SPL's, PL's & APL's).
- 3. Be prepared, on time and have a clean uniform.
- 4. Treat others how you would expect to be treated yourself.
- 5. Be considerate and polite (no swearing, do not be rude or mean).
- 6. No unnecessary physical contact, do not use force and never bully.
- 7. Be friendly, help others and work together as a team.
- 8. Do not mess around during the inspection.
- 9. Stop what you are doing & be quiet when the Still is blown; await the Carry-on or further instruction.
- 10. If you are unhappy or have concerns with anything in the Troop, talk to a Leader, Young Leader and/or Patrol Leader (SPL, PL & APL) during the meeting.
- 11. Attend all regular weekly Scout meetings (indoors or outdoors) unless for a good reason (illness or away). Notice of absence should be provided where possible.
- 12. Help with at least one fundraising event per term (Autumn/Winter & Spring/Summer). Patrol points are to be awarded per Scout.
- 13. Always attend the Remembrance Sunday Parade (Normal weekend clubs are expected to be 'missed' for this one event).
- 14. Leaders and more experienced Scouts to set a positive example to younger Scouts and lead by example.
- 15. All electronic devices are to be 'silenced' during the meeting. These will be confiscated if causing distraction.
- 16. No idle hands in trousers or short pockets even when not in uniform.
- 17. Always remember your Scout Promise and the Scout Law.

Reviewed by				Date
Nelson PL	Mountbatten PL	Blake PL	Drake PL	17/00/0027
Nelson APL	Mountbatten APL	Blake APL	Drake APL	
Nelson Patrol	Mountbatten Patrol	Blake Patrol	Drake Patrol	
Leaders				13/09/2023
Skip	Rigger	Gandalf	Wings	
Ensign	Navs	Gunner	Sparks	

# **MISCONDUCT & INSPECTIONS**



## **Consequences of Misconduct**

- · A verbal reminder that the behaviour is not acceptable.
- If the behaviour continues, a second verbal warning and a Yellow Card will be issued. Followed up with an appropriate punishment.
- Repeat behaviour during the same activity/event will result in a second yellow card & the Scout will sit out until the end of the evening/activity.
- If a Scout causes others to be put at risk, unacceptable behaviour or continued misbehaviour having already been warned then a Red card will be issued. This may lead to a meeting with a Scout Leader & parents where appropriate. A possible temporary suspension could result or exclusion from specific events.

If a Scout fails to attend the Remembrance parade or does not assist with fundraising events (without an acceptable reason & agreement from the Scout Leader) this may result in an exclusion from the Christmas party or other Event.

# **Weekly Inspections**

During inspection, all of the listed criteria in the table below are expected of every individual Scout. Each Scout will be rewarded one point for their patrol as long as they meet the standards that are listed (this will be judged by the leader inspecting their patrol on the night):

### Uniform

- · Bosuns Whistle (PL's)
- Hat
- Necker
- Jumper
- Activity Kit t-shirt
- · Smart Black Shoes
- · Black Plain Socks
- Black or Navy Smart Trousers
- · Promise Card

## **Presentability**

- Hat, jumper, trousers & shoes should be clean
- Necker should be neatly folded & tied
- Badges should be up to date & sewn on neatly
- Hair beyond shoulder length should be tied back
- Hands & face should be clean

#### **Patrol**

- · Uninformed Absence
- · Watch (one per patrol)
- Each Scout should have trainers for activities
- There should be no talking, misbehaving or fidgeting during inspection
- Each patrols corner should be tidy